Comments Matrix

# Introduction to Systems and Design - Midterm

Manuel Calimlim Jr.

|  |  |
| --- | --- |
| Comment | Response |
| The problem, “Paper-based records”, is too general, specify statement of the problem. | **Page 2, 1.2 Statement of the Problem**  The statement of the problem was edited to emphasize the difficulty of management, and not the paper-based nature of the system. |
| Use oblongs for the use case diagram. | **Page 29, 5.2 Use Case Diagram**  The diagram was edited to feature the correct shapes. |
| Be more concise in the use case diagram. Avoid unnecessary oblongs and connect those that are related to each other. Add content related to reporting an issue. | **Page 29, 5.2 Use Case Diagram**  The use case diagram was reviewed and optimized for further clarity. |
| Show related systems. | **Page 8, Augmented Reality in Therapeutic Setting**  The content of the second chapter of the paper was further supplemented with related systems to the proposed subject. |

Sean Sanchez

|  |  |
| --- | --- |
| Comment | Response |
| Include specific and realistic measurements in the objectives. “How will we be able to verify if our objectives are successful?” (%) | **Page 3, 1.3 Objectives**  Specific metrics were added to measure the impact of the proposed project in the future. This will also serve as the minimum target of improvement of the system. |
| Match the content of the use case diagram with the product backlog. | **Page 27-29, 5.1 Product Backlog and 5.2 Use Case Diagram**  The use case diagram and product backlog were cross-referenced to ensure that content was similar. |

Engel Pamittan

|  |  |
| --- | --- |
| Comment | Response |
| Will the AR games be used for diagnosing? | **Page 3, 1.3 Objectives**  Additional information was added in the second goal of the objectives to specify the AR games’ purpose. |

Reviewed ByA close up of a signature

Description automatically generated:

Kai A. Butalid

Team Leader

06/25/2024

Date